

Forms - Text Input Pattern

You are designing form patterns for a pattern library, which you will then hand to a developer to implement as an interactive pattern. Imagine that the developer you're working with knows very little about accessibility. What annotations should you make so that this pattern will be implemented accessibly? Keep concepts such as color, alternative text, and keyboard focus in mind.

Label

Default

Label *

Required

Label

Disabled

Label

Short help text

Short help text

Label

Long help text



Help text is longer and requires some explanations and stuff and things all work and no play make Jack a dull boy.

Label

Error state



Error message